RAFAEL MATOS

•Full Stack Developer•

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🔗 LinkedIn | Portfólio

ABOUT ME

I'm a Junior Full Stack Developer with a passion for technology, problem solving and creating responsive, dynamic websites and applications that offer an intuitive user experience.

I'm focused on learning new technologies and constantly improving my skills, whether through personal projects or collaborating as part of a team. I love new challenges and value a work environment that encourages innovation and continuous growth.

EDUCATION

• Jan 2024
Udemy - HTML and CSS- Beginners Course, Computer Science
• Feb 2024 - Jun 2024
IEFP - Programming Languages - .NET Programming, Computer Science
• Sept 2024 - Current
Tokio School - Full Stack Developer

LAST EXPERIENCES

2025 **Bim The Game - Showcase - Website**
Front-end Developer
• Programming languages HTML5,CSS
• Development of User Interfaces (UI) and User Experience (UX)
• Use of Frameworks (Bootstrap)
• Visual Studio Code

2025 **Company Site - Website**
Front-end Developer
• Programming languages HTML5,CSS
• Development of User Interfaces (UI) and User Experience (UX)
• Visual Studio Code

2024 **Lary The Fairy - Game**
Game Programmer
• UI/UX Programming
• Game mechanics
• Unreal 5 engine
• Team Collaboration

2024 **Freelancer**
Full Stack Developer
• Programming languages HTML5,CSS, PHP
• Development of User Interfaces (UI) and User Experience (UX)
• Use of Frameworks (Bootstrap)
• Visual Studio Code

LANGUAGES

🟦 C, C#, SQL, PHP, Java

🟩 HTML, CSS, JavaScript, Python

SOFTWARES

💻 Dev C++, Microsoft Visual Studio 2022, Visual Studio Code, Unity, Unreal

FRAMEWORKS

🚀 Bootstrap, ASP.NET Core MVC, React